

Particle Dynamics

Engineering Mechanics: Dynamics

D. Dane Quinn, PhD

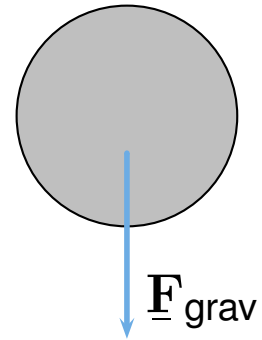
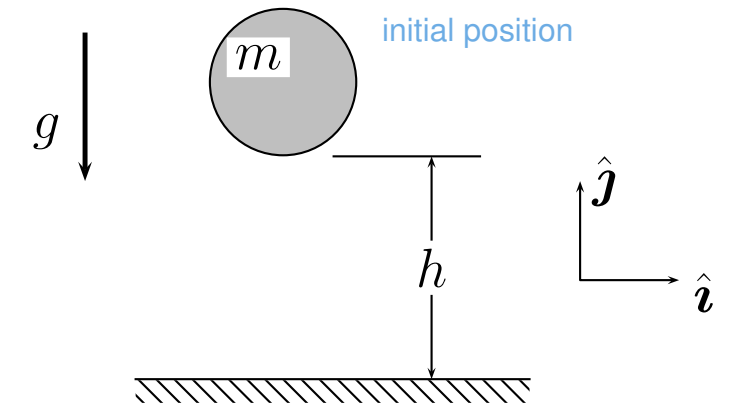
Department of Mechanical Engineering
The University of Akron
Akron OH 44325-3903 USA

Copyright © 2016
All rights reserved

The
University
of Akron

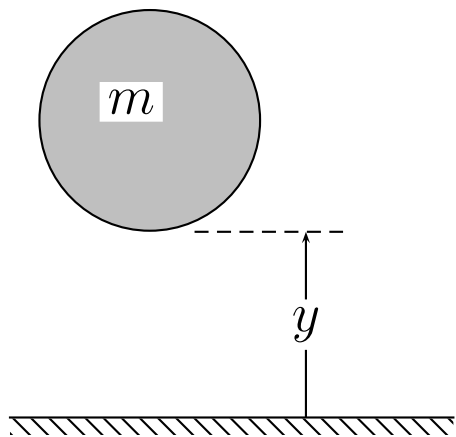


A ball of mass m is released from rest at an initial height h above the ground. Determine the time required for the ball to hit the ground, and its speed when the impact occurs.



Only the gravitational force acts on the particle, while the motion of the particle is only in the \hat{j} direction.

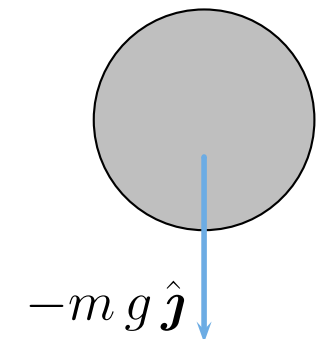
Coordinates and Directions/Kinematics/Free Body Diagram



We measure the displacement of the ball above the ground as y , with $y(0) = h$, so that the acceleration of the ball is

$$\underline{\mathbf{a}}_B = \ddot{y} \hat{\mathbf{j}}.$$

The free body diagram is shown to the right.



Equations of Motion

Finally, applying linear momentum balance to this particle

$$\sum \underline{\mathbf{F}} = -m g \hat{\mathbf{j}} = m \ddot{y} \hat{\mathbf{j}} = m \underline{\mathbf{a}}_B, \quad \longrightarrow \quad \dot{y} = -g, \quad (\text{constant acceleration})$$

Integrating to find the velocity

$$\int_0^t \left\{ \dot{y}(\tau) = -g \right\} d\tau \quad \longrightarrow \quad \begin{aligned} \dot{y}(t) - \dot{y}(0) &= -g t, & (\dot{y}(0) = 0) \\ \dot{y}(t) &= -g t, \end{aligned}$$

and the position

$$\int_0^t \left\{ \dot{y}(\tau) = -g \tau \right\} d\tau \quad \longrightarrow \quad \begin{aligned} y(t) - y(0) &= -\frac{g t^2}{2}, & (y(0) = h) \\ y(t) &= h - \frac{g t^2}{2}, \end{aligned}$$

When the ball impacts the surface at time $t = t_f$, the vertical displacement vanishes $y(t_f) = 0$, so that

$$\overbrace{0 = y(t_f)}^{\text{final condition}} = \underbrace{h - \frac{g t_f^2}{2}}_{\text{response}}, \quad \longrightarrow \quad t_f = \sqrt{\frac{2h}{g}},$$

while the speed at this instant is

$$\dot{y}(t_f) = -g t_f = \sqrt{2gh}.$$